


## Describing Use Cases

- Basic description
- Expanded Textural Description
- Exceptions
- Conditions

**1** 05 - Describing Use Cases! 12/11/2007

## Basic Description


- Note the diagram below shows nothing in detail
- The user needs this detail to understand what really is going on



**2** 05 - Describing Use Cases! 12/11/2007

## Basic Description

- First one normally writes a short description

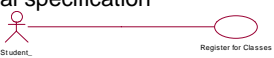


- A student requests to enroll in classes by specifying their student identifier, pin number, and the department code and CRN for each section they wish to enroll.

**3** 05 - Describing Use Cases! 12/11/2007

## Expanded Textural Description

- Second one normally writes an expanded textural specification



- 1. The student enters their student identifier and pin number.
- 2. The system returns the students Name.

**4** 05 - Describing Use Cases! 12/11/2007

## Expanded Textural Description

- Expanded textural specification continued

3. The student enters the department code.
4. The system returns the department name.
5. The student enters the course number for the desired course.
6. The system returns the course title.
7. The student enters the CRN for the desired section.
8. The system returns the meeting time, meeting room, maximum number seats, professor identifier and professor name.
8. The student requests the section.
9. The system returns a message of success.

**5** 05 - Describing Use Cases! 12/11/2007

## Use Case Exceptions

- Third one normally writes the exceptions

1. If the student Identifier or pin is not valid, inform the user.
2. If the student is not eligible to enroll inform the user.
3. If the department code is not valid, inform the user.
4. If the CRN is not valid, inform the user.
5. If the section is full, inform the user.

**6** 05 - Describing Use Cases! 12/11/2007


### Use Case Conditions

- Forth one normally writes the conditions
- They come in two types
  - Pre-conditions
    - State of the system before events take place
  - Post-conditions
    - State of the system after events take place

7 05 - Describing Use Cases I 12/11/2007

### Use Case Conditions


- Pre-conditions
  1. There is a student with the given student identifier.
  2. There is a department with the given department code.
  3. There is a section with a given CRN



8 05 - Describing Use Cases I 12/11/2007

### Use Case Conditions

- Post-conditions
  1. An instance of enrollment is created.
  2. The section is linked to enrollment.
  3. The student is slinked to enrollment.
  4. The enrollment is linked to section.
  5. The enrollment is linked to student.



9 05 - Describing Use Cases I 12/11/2007

### Activity Diagrams

- Why they are used
- The symbols
- Using the State Transition Diagram Tool

10 05 - Activity Diagrams 12/11/2007

### Why it is used

- A picture is worth a thousand words
- Thus many analysts do both a narrative and a picture
- The picture is called an Activity Diagram

11 05 - Describing Use Cases I 12/11/2007

### Why it is used

- It is very similar to writing a computer program or a method
- Recall sequence, selection, and iteration
- These three constructs make a good beginning for a picture

12 05 - Describing Use Cases I 12/11/2007


### Why it is used

- There are other constructs to allow parallel processing
- The idea is to graphically show the narrative flow of events so the processing is discernable at a glance

13 05 - Describing Use Cases! 12/11/2007

### The Symbols

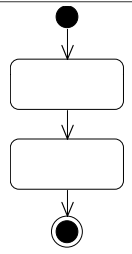
- There are very few
- They are start, stop and activity



- Plus lines with arrowheads to connect them
- Only rule is never cross the lines!

14 05 - Describing Use Cases! 12/11/2007

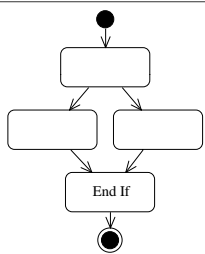
### The Symbols



Sequence

15 05 - Describing Use Cases! 12/11/2007

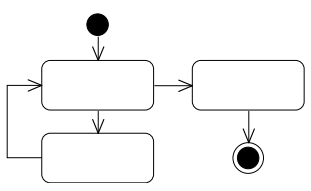
### The Symbols



Selection

16 05 - Describing Use Cases! 12/11/2007

### The Symbols



Iteration

17 05 - Describing Use Cases! 12/11/2007

### The Symbols

- The symbols for fork and join are not implemented in the Rational Rose 98
- They are however implemented in Rational Rose 2000
- They allow for parallel processing of system events which is an advanced feature of the Java language

18 05 - Describing Use Cases! 12/11/2007

**Using the State Diagramming Tool**

- Real Time systems such as elevators, traffic lights, electric trains or trams use a model called a State Transition Diagram
- Rational Rose provides for this diagram
- However, they do not provide for activity diagrams
- However, one just uses the state diagramming model in Rational Rose 98

19 05 - Describing Use Cases! 12/11/2007

**Using the State Diagramming Tool**

- To use the model one must first create a use case
- Under the use case a state diagram can be created

20 05 - Describing Use Cases! 12/11/2007